Job Joshua Llorente

UX Designer | UI Designer

DESIGN EXPERIENCE

Wander.live | UXUI Designer

May 2023 - Present

Collaborated with cross-functional teams including developers, designers, and product owners to ensure efficient delivery of the product.

- Generating new ideas and creating new templates to improve current features.
- Conducting usability tests to back new ideas.

Human Rights Media | Graphic Designer

May 2020 - Present

With a team of graphic designers, I have contributed to creating over 50+ youtube thumbnails that have helped increase the channel's views by the thousands.

Swordpoint Studios | UXUI Designer

April 2022 - May 2022

Collaborated with a designer to redesign a website that develops gaming tools that streamlines the productivity of developers and artists.

- Conducted a competitive analysis to understand current pain points.
- Changed the overall experience by improving the user flow.
- Created a mood board that the company approved.

Gallerypal | UXUI Designer

Jan 2022 - Jan 2022

Conducted a five-day Google Ventures Design sprint to design an art / museum app that would give users an enjoyable experience during a visit.

- Analyzed existing research data to define the problem and propose a solution.
- Delivered project deliverables under time constraints through rapid prototyping and testing.

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SKILLS

Research & Design

UI UX Design User Research User Interviews Usability Testing User Persona Comparative Analysis Storyboard Wireframe Prototype Information Architecture Copywriting Graphic Design Branding

Tools

Miro Figma Adobe XD Adobe Photoshop Adobe Illustrator Adobe InDesign Adobe Premiere Pro

EDUCATION

Springboard UX/UI Career Track Certification

Napa Valley College

A.S Digital Design Graphics Technology

LANGUAGES

English & Tagalog